

NYACC C99 Munge Module

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Introduction

The `sxml` parse tree can be used to provide autocoding via the `(nyacc lang c99 munge)` module. For example, start with the following C code

```
typedef const char *string_t;  
extern string_t cmds[10];
```

The `nyacc` output (call it `the-tree`) for this will be

```
(trans-unit  
  (decl (decl-spec-list  
    (stor-spec (typedef))  
    (type-qual "const")  
    (type-spec (fixed-type "char"))))  
  (init-declr-list  
    (init-declr  
      (ptr-declr (pointer) (ident "string_t")))))  
  (decl (decl-spec-list  
    (stor-spec (extern))  
    (type-spec (typename "string_t"))))  
  (init-declr-list  
    (init-declr  
      (array-of (ident "cmds") (p-expr (fixed "10"))))))))
```

If we feed `the-tree` into `tree->udict` and use `assoc-ref` to lookup `"cmds"` we get

```
(udecl (decl-spec-list  
  (stor-spec (extern))  
  (type-spec (typename "string_t"))))  
(init-declr  
  (array-of (ident "cmds") (p-expr (fixed "10")))))
```

Now take this and feed into `expand-decl-typerefs` to get

```
(udecl (decl-spec-list  
  (stor-spec (extern))  
  (type-qual "const")  
  (type-spec (fixed-type "char"))))  
(init-declr  
  (ptr-declr  
    (pointer)  
    (array-of (ident "cmds") (p-expr (fixed "10"))))))
```

which, when fed through the C99 pretty-printer, generates

```
extern const char *cmds[10];
```

Since the NYACC C99 parser captures some comments, these can be preserved in the above procedure.

The Util2 (or Munge) Module

Declarations must have one of

- declarators

```
int foo;
```
- struct or union reference

```
struct foo;
```
- enum value

```
enum FOO = 1 ;
```

From Util2

`(decl (decl-spec-list ...) (init-declr-list (init-declr ...) ...))` has been replaced by `(decl (decl-spec-list ...) (init-declr ...))` ...

`declr->ident declr => (ident "name")` [Procedure]
Given a declarator, aka `init-declr`, return the identifier. This is used by `trans-unit->udict`. See also: `declr->id-name` in `body.scm`.

`c99-trans-unit->udict tree [seed] [#:filter f] => udict` [Procedure]

`c99-trans-unit->udict/deep tree [seed] => udict` [Procedure]

Turn a C parse tree into a assoc-list of global names and definitions. This will unwrap `init-declr-list` into list of decls w/ `init-declr`.

```
BUG: need to add struct and union defn's: struct foo int x; ;
how to deal with this
lookup '(struct . "foo"), "struct foo", ???
wanted "struct" -> dict but that is not great
solution: munge-decl => '(struct . "foo") then filter to generate
("struct" ("foo" . decl) ("bar" . decl) ...)
("union" ("bar" . decl) ("bar" . decl) ...)
("enum" (" " . decl) ("foo" . decl) ("bar" . decl) ...)
```

So globals could be in `udict`, `udefs` or `anon-enum`.

What about anonymous enums? And enums in general?
Anonmous enum should be expanded into

If `tree` is not a pair then `seed` – or `'()` – is returned. The filter `f` is either `#t`, `#f` or predicate procedure of one argument, the include path, to indicate whether it should be included in the dictionary.

`munge-decl decl seed [#:expand-enums #f] => seed` [Procedure]

This is a fold iterator to used by `tree->udict`. It converts the multiple `init-declr` items in an `init-declr-list` of a `decl` into an a-list of multiple pairs of name and `udecl` trees with a single `init-declr` and no `init-declr-list`. That is, a `decl` of the form

```
(decl (decl-spec-list ...)
      (init-declr-list (init-declr (... "a")) (init-declr (... "b")) ...))■
```

is munged into list with elements

```
("a" . (udecl (decl-spec-list ...) (init-declr (... "a"))))  
("b" . (udecl (decl-spec-list ...) (init-declr (... "b"))))
```

The `/deep` version will plunge into `cpp-includes`. Here we generate a dictionary of all declared items in a file:

```
(let* ((sx0 (with-input-from-file src-file parse-c))
```

TODO: add enums because they are global!!, but this should be user opt

```
enum ABC = 123 ; => ???
```

Unexpanded, unnamed enums have keys `"enum"`. Enum, struct and union def's have keys `(enum . "name")`, `(struct . "name")` and `(union . "name")`, respectively.

`munge-comp-decl decl seed [#:expand-enums #f]` [Procedure]

This will turn

```
(comp-decl (decl-spec-list (type-spec "int"))  
  (comp-decl-list  
    (comp-declr (ident "a")) (comp-declr (ident "b"))))
```

into

```
("a" . (comp-decl (decl-spec-list ...) (comp-declr (ident "a"))))  
("b" . (comp-decl (decl-spec-list ...) (comp-declr (ident "b"))))
```

This is coded to be used with `fold-right` in order to preserve order in `struct` and `union` field lists.

`match-param-decl param-decl seed [#:expand-enums #f]` [Procedure]

This will turn

```
(param-decl (decl-spec-list (type-spec "int"))  
  (param-declr (ident "a")))
```

into

```
("a" . (comp-decl (decl-spec-list ...) (comp-declr (ident "a"))))
```

This is coded to be used with `fold-right` in order to preserve order in `struct` and `union` field lists.

`gen-enum-udecl nstr vstr => (udecl ...)` [Procedure]

```
(gen-enum-udecl "ABC" "123")  
=>  
(udecl (decl-spec-list  
  (type-spec  
    (enum-def  
      (enum-def-list  
        (enum-defn (ident "ABC") (p-expr (fixed "123"))))))))
```

`udict-ref name` [Procedure]

`udict-ref-struct name` [Procedure]

`udict-ref-union name` [Procedure]

`find-special udecl-alist seed => ..` [Procedure]

NOT DONE

```
'((struct . ("foo" ...) ...)
  (union . ("bar" ...) ...)
  (enum . ("bar" ...) ...)
  seed)
```

fixed-width-int-names [Variable]

This is a list of standard integer names (e.g., "uint8_t").

typedef-decl? *decl*) [Procedure]

splice-declarators *orig-declr tdef-declr* => [Procedure]

Splice the original declarator into the typedef declarator. This is a helper for **expand-*-typename-ref** procedures.

repl-typespec *decl-spec-list replacement* [Procedure]

This is a helper for **expand-decl-typerefs**

expand-typerefs *udecl udecl-dict* [#:keep ']) [Procedure]

Given a declaration or component-declaration, return a udecl with all typenames (not in *keep*), struct, union and enum refs expanded. (but enums to int?)

```
typedef const int (*foo_t)(int a, double b);
extern foo_t fctns[2];
=>
extern const int (*fctns[2])(int a, double b);
```

Cool. Eh? (but is it done?) What about those w/ no init-declr? Like

```
struct foo;
struct foo ... ;
```

canize-enum-def-list [Procedure]

Fill in constants for all entries of an enum list.

```
typedef int *x_t;
x_t a[10];
(spec (typename x_t)) (init-declr (array-of 10 (ident a)))
(spec (typedef) (fixed-type "int")) (init-declr (pointer) (ident "x_t"))
=>
(udecl (decl-spec-list (type-spec ...) ... (type-qual "const"))
  (init-declr (ptr-declr (pointer ...))
```

stripdown *udecl decl-dict* [options] => *decl* [Procedure]

1) remove stor-spec

=>

udecl->mspec *udecl* [Procedure]

udecl->mspec/comm *udecl* [#:def-comm ""] [Procedure]

Turn a stripped-down unit-declaration into an m-spec. The second version include a comment. This assumes decls have been run through **stripdown**.

```
(decl (decl-spec-list (type-spec "double"))
```

```

      (init-declr-list (
        (comment "state vector")
=>
      ("x" "state vector" (array-of 10) (float "double"))

```

`clean-field-list` *field-list* => *flds* [Procedure]

Process the tagged field-list element of a struct and remove lone comments. If a field following a lone comment has no code-comment, the lone comment will be used. For example,

```

      /* foo */
      int x;

```

will be treated as if it was denereed

```

      int x; /* foo */

```

```

      (decl (decl-spec-list ...) (init-declr-list (init-declr ...) ...))
=>
      ((decl (decl-spec-list ...) (init-declr ...))
       (decl (decl-spec-list ...) (init-declr ...))
       ...)

```